



## **Pew Sheet**

# **Epiphany 4<sup>th</sup> January 2026**

### **HYMNS**

**84 – Breathe on me breath of God**

**4 – A great and mighty wonder**

**137 – Crown him with many crowns (T.I)**

**221 – God is working his purpose out (T.I) vs. 1,2 & 5**

### **SERVICES THIS WEEK**

**4<sup>th</sup> Jan' 8.00am Said Communion (BCP)**

*All Saints', Melbourn*

**9.45am Sung Eucharist**

*Holy Trinity, Meldreth*

**6.00pm Evening Prayer (BCP)**

*Holy Trinity, Meldreth*

**8<sup>th</sup> Jan' 10.00am Said Eucharist**

*All Saints', Melbourn*

**11<sup>th</sup> Jan' 8.00am Said Eucharist**

*Holy Trinity, Meldreth*

**9.45am Plough Sunday Eucharist**

*All Saints', Melbourn*

**Thank You & Happy New Year!** As we step into a New Year, I want to express my deep thanks for all you have given. Your care in preparing and decorating the church, your commitment to bringing together our worship, music, mission, and ministry, have strengthened the life of our communities in ways seen and unseen. Thank you for the time you offer, and the faith you embody.

May this New Year be filled with God's peace, joy, and renewed hope. There are, as you know some challenges ahead, but I know that you are more than well equipped to deal with whatever faces you going forward to ensure our churches are at the heart of the community our communities are at the heart of the church.

*Andrew+*

**Burns Night – 24<sup>th</sup> January 2026, 7pm, Meldreth Village Hall** We're delighted to be hosting a Burns Night gathering this month — an evening to brighten the winter and enjoy good company in true Scottish style! There'll be poetry, music, hearty traditional food, and a warm welcome for all, whether you're a seasoned Burns enthusiast or simply curious to experience something new. Do join us as we raise a glass, share a laugh, and celebrate the life and legacy of Robert Burns. It promises to be a joyful night of fellowship and community spirit. **Tickets: £20** from Revd Andrew. Money raised will be for the roof repairs at Meldreth!

